

RFU REFEREE



REFEREE ASSESSMENT FORM 2

NAME OF REFEREE: Andrew Forsythe LEVEL: L8 SOCIETY: Leicestershire

MATCH TYPE London 2NE LEVEL: L7 DATE: 27.10.2018

MATCH RESULT: Norwich (30pts) – v – South Woodham Ferrers (9pts)

1. CHALLENGE OF THE MATCH:

The game was played on a grey and overcast afternoon in squally, monsoon-like conditions. The pitch, considering the weather, was in good condition and in front of a good crowd, both teams initially attempted to play an open game and set off at pace. Rain persisted throughout the game and as the ground cut up so tactics changed to mainly driving up the centre of the park and releasing the ball closer to the line.

Andrew's main challenges came:

- At the Scrum
- The Ruck
- The Tackle, later in the game.
- Players not listening/responding to directions.

Both sides were vocal and consistently appealing to the referee for various decisions. A little more concentration by players on playing the game rather than trying to referee situations might have made the game less scrappy.

Andrew attempted to address these issues by warnings penalties and Yellow Cards.

2. MATCH MANAGEMENT:

Andrew set up a good rapport with both sides prior to the game and communicated with them throughout the match. His brief to both teams was short but concise leaving them in no doubt as to what he required of them and what they could expect from him. At the **Scrum** Andrew had a safe and consistent engagement routine which produced only two resets from 21 scrums which in the worsening conditions was notable. He can sometimes be a little static but that said he took up good positions to control the defending backs and half backs and both sides of the melee. At the **Tackle** he was generally good throughout the game but as players tired in the last ten minutes he was too lenient with players not responding to his directions. The same could be said about the **Ruck**. Although generally marshalled well he allowed tiring players too much leniency in the last ten minutes of the game. At the **Line-out** Andrew maintained good gaps throughout and was quick to spot the foul play and other line-out offences. He varied his position well and took up good positions to marshal the defending backs and both sides of the ensuing ruck/maul situations from the Line-out. Andrew's **Maul** was good. He was mobile at the phase and quick to spot the side entry and offside by the defending backs and the "pillars". He stopped the dragging down of the maul especially close to the line allowing 2 tries to be scored through rolling maul situations. Andrew attempted to play as much **Advantage/Materiality** as possible but poor handling and decision making hampered his efforts. He sometimes, needs to allow time for players to develop situations and allow for penalty situations to go a little longer. Although communicating well throughout Andrew's attempts to be preventative were sometime prevented by players not listening/responding to his directions. It is suggested that although he awarded 5 Yellow Cards; a Yellow Card as a management tool after he had awarded 8 penalties in the first 15 minutes may have got a different response from players. He also needs to be aware of who he has sent off as he sent off the SWF No17 for two Yellows for technical/team offences nearly forgetting to keep him off.

PLEASE ASSESS THE REFEREE'S MATCH MANAGEMENT USING THE CRITERIA: **MD**

3. THE REFEREE'S POTENTIAL:

Andrew is a fit referee who communicates well. He never lost control of this game and although there was a lot of appealing from both sides he maintained the principles of the game and attempted to produce continuity and some flow. On today's performance he shows potential at L7

SIGNATURE OF ASSESSOR: *Viv Hathway*

DATE:

NAME: V.T. Hathway

SOCIETY: Eastern Counties (Norfolk)

4. KEY COMPONENTS

TACKLE
ADVANTAGE
RUCK
MAUL

KICKS
SCRUM
LINE-OUT

REFEREE'S STRENGTHS - Please select up to three of the above units to outline the referee's strengths in this match, using the Key Components descriptors.

MAUL: Good phase for you today. Stopped foul play early and kept the defensive line honest. You were mobile at the phase stopping the side entry and communicated well.

TACKLE: Another good phase. Again you were mobile and communicated well. Kept the area clear for most of the game and prevented players entering off their feet.

LINE-OUT: You kept the gaps enabling both sides fair competition for the ball and spotted the foul play and other line-out infringements. Varied your position at the line and took up good positions to marshal the defence and to referee the ensuing Ruck/Maul from the line-out

AREAS TO DEVELOP - Please select up to three of the above units to outline areas that need to be developed using the Key Components Descriptors.

RUCK: Although generally good for most of the game you do have a tendency to get too close to the action if the ball is slow coming back. Sometimes a little static and as players tired were sometime too lenient with players not responding to your directions.

Please send one copy of this form direct to the Referee and the Officers as directed by your Society, Federated Society or Group.

This should normally be done within 48 hours of the match. Email is acceptable.