

## REFEREE ASSESSMENT FORM 2

NAME	OF REFER	REE: A	ndrew	Forsyth	LE	VEL	: 8		SOCIE	TY: L	eices
матсн	TYPE:	League	•			LEV	VEL:	7		DATE :	02/12/2017
MATCH	RESULT :	Oadby	wyggs	s (OW)	21 p	ots ·	-v-	Market	Bosworth	(MB)	19 pts

1. CHALLENGE OF THE MATCH: A good quality level 7 league game between OW who were 1<sup>st</sup> in the league with 7-1 win ratio against MB who were 5<sup>th</sup> with 5-3 ratio. On top of this a local derby with both sides being from Leicestershire. Conditions were good although it became quite dark for the last 20 minutes with no wind or rain to affect the game. Both sides tried to play good rugby while the very nature of the game made the close encounters feisty and of need of good control by the referee. There was never more than 6 points between the teams with the lead changing 5 times. The biggest challenge for Andrew was to keep control of all players while letting them play the quick flowing game both sides obviously wanted to. Andrew passed this test very well except for his use of yellow cards which I discuss below. He penalised when necessary and used downtime well to get his messages across and receive feedback.

2. MATCH MANAGEMENT: As I have said Andrew controlled the game very well especially as this was a top of the league 7 game being refereed by a level 8 referee. It was a good game to watch which was very much due to Andrew's skill in letting the rugby flow. There were 4 penalties in the first 6 minutes, 2 against either side, which told the players he was on top of the game and for the next 20 minutes there was only 1. However on their 2<sup>nd</sup> penalty, 1/6, Andrew called the OW captain over and told him that was 4 penalties and further sanction could follow. They then gave away 4 more before half time. MB gave 1 away in the 31<sup>st</sup> minute after 18 minutes of none and again were warned. This undid the early standards Andrew had set for himself and the players which had worked very well. He must be more aware of both the number of penalties, whether they are for the same offence, the intent and the position on the pitch.

On the 3<sup>rd</sup> penalty in the 2<sup>nd</sup> half, 15 mins in, all for different offences and in the middle of the pitch, he gave a yellow card to MB number 7. OW then gave away their only penalty of the 2<sup>nd</sup> half in 19<sup>th</sup> minute and he again yellow carded the player. The MB player was allowed back on after 7 minutes. Both cards were un-necessary as Andrew had done the hard work and was managing the players well without the need for this sanction. We discussed this afterwards and he said he had been told he was not using the yellow card sanction enough, I cannot answer for other games but certainly in this one the penalty count, the position of them and the control he had meant he did not need this sanction. However he gave a correct one at the very end of the game when MB offended in the red area trying to prevent OW scoring to win the game. Even though the time was 80 mins + he correctly yellow carded the MB player and showed he was still concentrating.

Andrew made sure good ball was achieved from the tackle situation and went in close and issued instructions and then moved away. We discussed his positioning after he moved away as he did get caught twice in quick succession by being in the players way, whist this will always happen I would like Andrew to move to 45' of the tackle/ruck as well as the chariot and alongside the situation he used, I think this will open the game up even more for him. He must work on his instructions at the tackle, number, colour and action required which will help him improve on a good tackle performance. He used "player release" a lot which doesn't tell me which player or what should be released, again we discussed and I asked him to try and work on clear instructions. Having said that I must be clear this is to improve him for future games and did not affect the game today.

The final 5 minutes were very intense with OW attacking trying to gain the win. Andrew's standards and fitness were very good during this difficult time and correctly penalised MB after multiple attacks close to the line for OW to kick the penalty to win the game.

please assess the referee's match management using the criteria:  $\mbox{MD}$ 

3. THE REFEREE'S POTENTIAL: It was a pity the yellow card issue stopped me giving Andrew a G but I would recommend him as level 7 referee once he has that resolved.

## SIGNATURE OF ASSESSOR: Nick Lacey

DATE: 03/12/17

NAME: Nickj Lacey

SOCIETY: Leices

## 4. KEY COMPONENTS

TACKLEKICKSADVANTAGESCRUMRUCKLINE-OUTMAUL

**AREAS TO DEVELOP** - Please select up to three of the above units to outline areas that need to be developed using the Key Components Descriptors.

**SCRUM**. Andrew had issues on the far side of the scrum being unable to pick out offenders from the far side. He told the players he couldn't be sure what was happening the far side and must overcome this. He played front row so should be on top of this part of the game. He must look over the scrum and see the positioning and angles of the far side players, he can also look through the scrum to see if the players are pulling down. There was also a scrum which OW drove 10 metres before MB broke away and collapsed, Andrew re-set the scrum and didn't penalise. If a scrum is that dominant and drives the opposition back so far before it breaks up award the good play with a penalty.

**MAUL.** Andrew was very clear when a maul formed and made sure he instructed the players. He worked hard to see if the ball could come loose and allowed time to see but on at least one occasion he should have blown quicker preventing a potential flash point as players tried to drop on the players on the floor. Once you have decided it is a maul and goes to ground blow quickly unless you can immediately see the ball.

**REFEREE'S STRENGTHS** - Please select up to three of the above units to outline the referee's strengths in this match, using the Key Components descriptors.

**ADVANTAGE.** Played well all game with clear instructions on when it being played and when it was over. Standards were kept up all game and well played in the hectic last 5 minutes when 2 penalties were given but you still tried to play quite rightly returning for the match winning penalty.

**OPEN PLAY.** Andrew was aware of the players whenever there was a kick and shouted instructions to any players offending which prevented penalties and flashpoints. Be sure what puts players onside and make sure the players in front do not move forward. Work hard to get in goal in try scoring opportunities especially with driving mauls close to the line which will give you a better view.

**TACKLE/RUCK.** Well controlled all game and good ball was achieved by both teams. As I have said before work on the instructions which will improve this even more.

Please send one copy of this form direct to the Referee, and the Officers as directed by your Society, Federated Society or Group.

This should normally be done within 48 hours of the match. Email is acceptable.